

The Great Geek Fest Cosplay Contest Rules

- The Cosplay Contest will feature three divisions (ages 0-11, 12-17, and 18+). The Contest will go in age order, starting with the children and ending with adults.
- Cosplay must be appropriate for all ages. Your cosplay may not shed in any way. This includes excessive glitter, excessive fur or feathers, fake blood, makeup, etc.
- Runway walks must be appropriate for all ages—no explicit gestures, nudity, or any type of physical interaction with audience members. No glitter, confetti, projectiles, flash pots, flash paper, explosive devices, pyrotechnics, or special effects of any kind are allowed. Pre-determined instrumental background music will be played to accent each division's runway show.
- Cosplays will be judged based on overall quality of construction, accuracy of representation/embodiment of one's chosen character, and the presentation of said cosplay.
- There is no group category; all contestants must walk as individuals. Contestants in the children's division may walk with an adult, but only the child's costume will be judged.
- The Cosplay Contest will take place at **2:00**, contestants need to sign up by **1:00**. ((For the contest to run smoothly, this is a hard deadline.))
- **No guns, facsimiles of guns, or anything that remotely resembles a gun will be permitted.** Due to the safety and comfortability of the library staff and patrons, there will be no exceptions to this rule.
- No functional props or weapons are allowed at the Great Geek Fest. Projectile props and weapons must be rendered non-functional. *All props and weapons must be inspected and tagged at the Welcome Booth, in the lobby as soon as you walk in.*
- All props and weapons must conform to state and federal law, as well as library policy.
 - All props and weapons must be constructed of **foam, plastic, or wood and have no sharp edges. No metal.**
- Library staff, volunteers, and security have the authority to confiscate any prop or weapon at any time and for any reason.